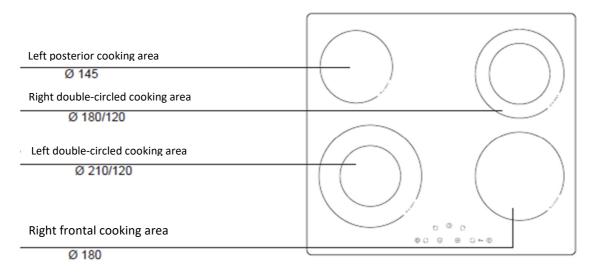
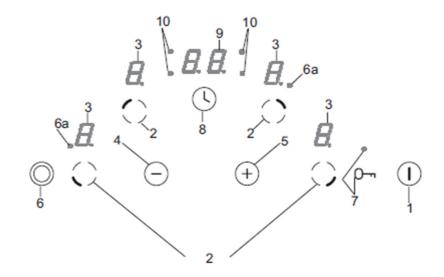
COOKING TOP GRAM

DESCRIPTION



CONTROL PANEL



- 1. On/Off switch
- 2. Cooking zone selector sensor
- 3. Cooking zone screens
- 4. Heat sensor
- 5. + Heat sensor
- 6. Double-circled cooking zone selector sensor
- 6a. LED-light for double-circled zone

- 7. Kid-lock sensor and LED -sign
- 8. Timer sensor
- 9. Timer screen
- 10. Sign light for a specific cooking zone

Please note: Do not place anything on top of the touch buttons!

Activating the cook top

When the cook top is not activated, all the zones are turned off and the indicator lights are off.

Press the on/off switch (1) and the cook top will be activated. "0" will be shown on each screen (3) for 10 seconds. Press the selection key for the right cooking zone(2). You can adjust the power with the "+" (5) and "-" (4) buttons.

You have to use the "+" and "-" buttons while the 0 shows on the screen, otherwise the cook top will be deactivated

The use of double-circled cooking zone

The double-circled cooking zone can be activated by touching the sensor (6). The signal for a cooking zone that is in use is a red LED-sign (6a).

You can deactivate the double-circled cooking zone by touching the sensor (6) again.

Switching off the cooking zone

- 1. Choose the cooking zone with the sensor (2).
- 2. Touch the "+" (5) and "-" (4) sensors at the same time, or turn the power to 0 with the "-" (4) sign. "H" will show up to demonstrate the residual heat.

Switching off the cooking top

Touch the On/Off sensor (1) to switch off the cooking top. "H" will show up to demonstrate the residual heat.

Childproof lock

Touch the key sensor (7) until the indicator light (7) is on. You will hear a short signal when pressing the button.

You can unlock the cook top by pressing the key sensor (7) until the indicator light (7) is off. You will hear a short signal when pressing the button.

Activating and deactivating the lock is possible right after the cooking top is switched on or when there is shown "0" on cooking zone display (3).